

## Report on “Teknack”

**Title:** Teknack 2023

**Mapping with 3-Track Programme: Aspirational Track**

**Speakers/ Resource personnel:** ACM-DBIT Core Team

**Date and Time:** 24th February 2023, 9 am to 5 pm

**Session Mode:** Offline

**Number of Attendees:** 1350

**Faculty:** 50

**Student:** 1000

**Number of External Attendees:** 300

**Social Media Link (Facebook/Twitter/Instagram):** <https://www.instagram.com/acmdbit/>

**YouTube Link:** [https://www.youtube.com/channel/UC58zaYJo0LL\\_aJXvqLDJGLA](https://www.youtube.com/channel/UC58zaYJo0LL_aJXvqLDJGLA)

**Event Flyer:**



## Goals and Objectives:

- To help the students to get acquainted with the game development process.
- To enhance the creative thinking, design skills and technical skills of the developers.
- To provide the developers with knowledge of Unity Engine that can aid them in creating innovative games.
- To provide a platform where developers can publish their games on playstore.

## Description:

Teknack is a gaming event organized by the ACM student chapter of Don Bosco Institute of Technology (DBIT). It brings together students from various departments of the institute who are interested in game development. It provides a unique platform for students to showcase their technical skills and creativity in game development. Students are taught how the Unity Engine is used in the process of game development and their games are published on Google Playstore. On the main day of the Teknack event, all the game stalls are visited by dignitaries, faculty members, and students of colleges all around Mumbai.

Teknack encourages students to equip themselves with game development skills and gives them an opportunity to step into the gaming industry. ACM-DBIT has its own virtual gaming studio on the Google Play Store which is entirely student-run and has 73 games published as of now.

## Event Screenshots/Photos:





**Sample Certificate:**



DON BOSCO INSTITUTE OF TECHNOLOGY  
DEPARTMENT OF COMPUTER ENGINEERING



# CERTIFICATE OF APPRECIATION

.....

▶ THIS CERTIFICATE IS PROUDLY PRESENTED TO ◀

## SIDDHARTH DHAIGUDE

for contributing their valuable time and effort in organising **Teknack 2023** in association with **ACM-DBIT**.

MS. LEONA VARCHESE  
CHAIRPERSON, ACM-DBIT

MR. IMRAN ALI MIRZA  
FACULTY COORDINATOR, ACM-DBIT

DR. PHIROJ SHAKIH  
HOD, COMPUTER ENGG. DEPT.

DR. PRASANNA NAMBIAR  
PRINCIPAL, DBIT

.....



DON BOSCO INSTITUTE OF TECHNOLOGY  
DEPARTMENT OF COMPUTER ENGINEERING

# CERTIFICATE OF ACHIEVEMENT



+ + +

THIS CERTIFICATE IS AWARDED TO



## CREZEL MENDONCA



for winning the People's Choice Award at Teknack 2023 for the game  
SpaceDive in association with ACM-DBIT.

+  
+  
+

Ms. Leona Varghese  
Chairperson, ACM-DBIT

Mr. Imran Ali Mirza  
Faculty coordinator, ACM-DBIT

Dr. Phiroj Shaikh  
HOD, Computer Engg. Dept.

Dr. Prasanna Nambiar  
Principal, DBIT



DON BOSCO INSTITUTE OF TECHNOLOGY  
DEPARTMENT OF COMPUTER ENGINEERING

# CERTIFICATE

## OF ACHIEVEMENT



THIS CERTIFICATE IS PRESENTED TO

## RHEA DSOUZA



for developing the game "Astro Expedition" from Oct 2022 to Feb 2023  
at Teknack 2023 in association with ACM-DBIT.

+

Ms. Leona Varghese  
Chairperson, ACM-DBIT

Mr. Imran Ali Mirza  
Faculty coordinator, ACM-DBIT

Dr. Phiroj Shaikh  
HOD, Computer Engg. Dept.

Dr. Prasanna Nambiar  
Principal, DBIT



**Organizing Dept/Committee and its Members:**

ACM-DBIT

**Faculty Coordinator:** Mr. Imran Ali Mirza

**Core Team:**

Leona Varghese  
Siddharth Dhaigude  
Pratik Daga  
Niraj Pitale  
Grace Lewis  
Shweta Nadar  
Likla Sinha  
Ananya Solanki  
Siddhesh Madkaikar  
Prakhar Sharma  
Sanika Chaudhari  
Shanaya Carvalho  
Smriti Sunil  
Leander Braganza  
Sasha Rebello

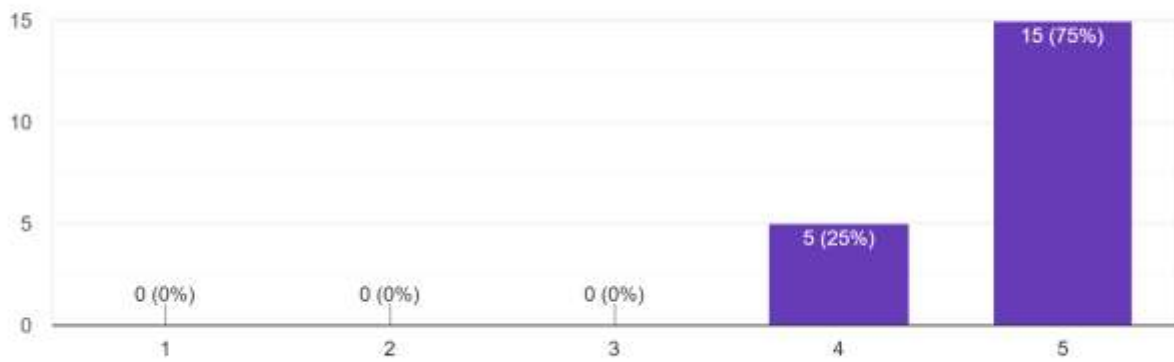
Manish Patil  
Tiffany Jesus  
Joshua Menezes  
Lebisha Nadar  
Manuel Ferreira  
Grejo Joby  
Pakshal Ranawat

**Feedback link and analysis:**

<https://forms.gle/hYDwGs6PFhSZQtdY9>

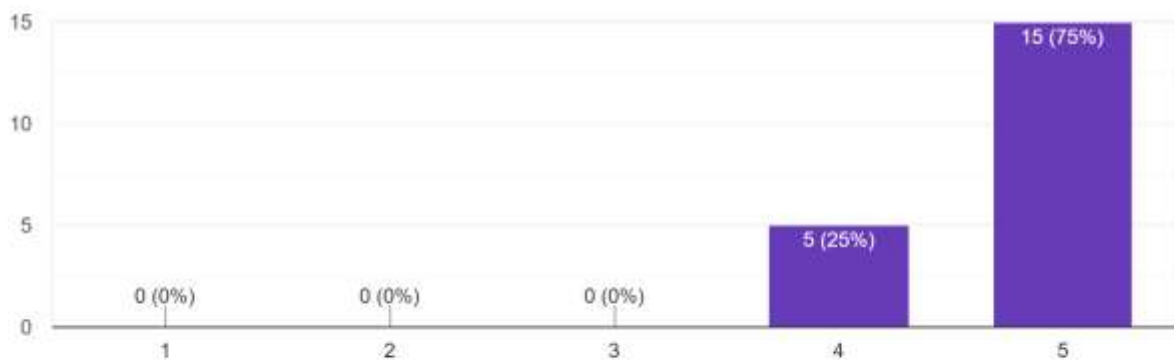
### How was your experience

20 responses



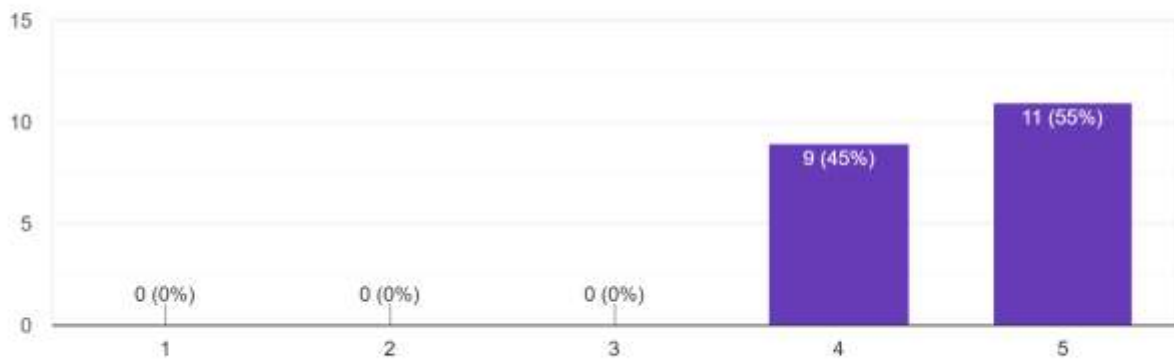
### Overall Rating

20 responses



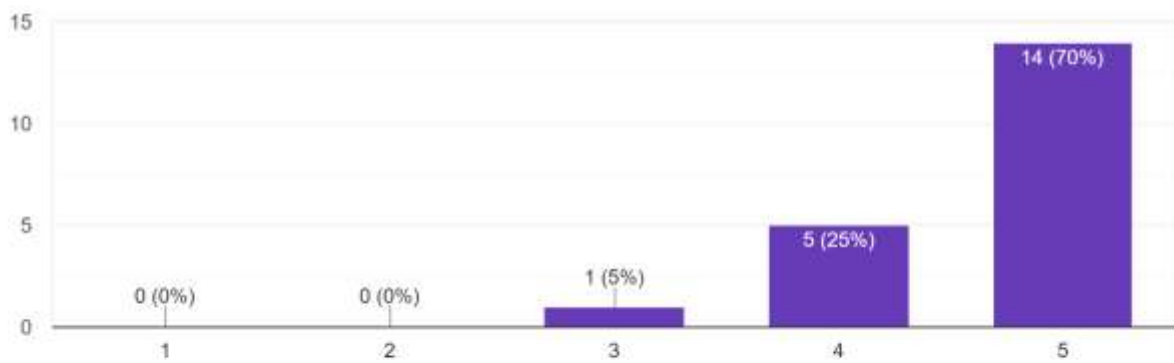
### The quality of the Games Developed

20 responses



### Experience of Mini-games

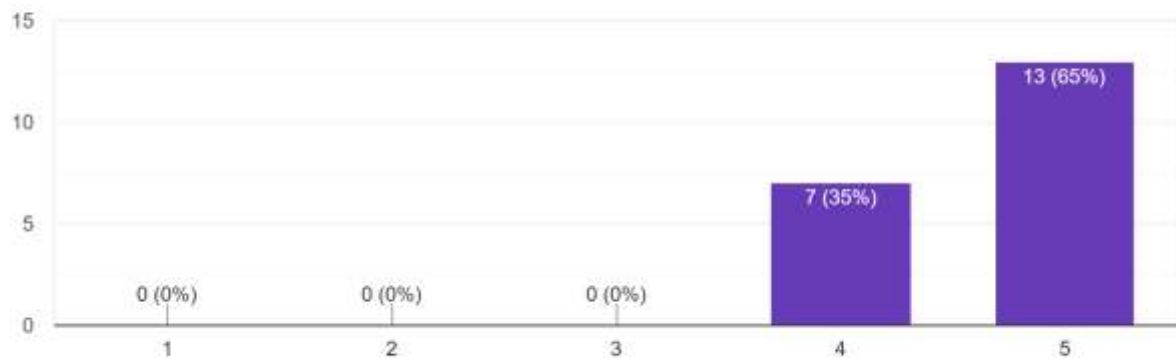
20 responses





### Hospitality & Venue

20 responses



### Was the flow of the events Satisfactory

20 responses

